

ENDLESS OCEAN

Summary

Endless Ocean is a relaxing and calming game that allows the user to explore the deep sea through scuba diving simulation. The game itself is a story whereby the character has to gather information of the fish and creatures within the sea. There is a large area of water that is there to be explored and many creatures to identify, making the game educational at the same time.

Official Information : [Endless Ocean](#)

No. Players



Controllers



Connectivity



WiFi enables players to connect with friends online and share diving experiences. More information is available through search engines.

Mini Games



none

Age



Positives / Negatives



Very relaxed game



Interesting storyline and content



Requires very steady and smooth control

Physical requirements to play game

User requires ability to hold the remote and point it at the screen coupled with the ability to press mainly the A and B buttons, but also the other buttons on the remote at times (not in combination with movement or game play though.)

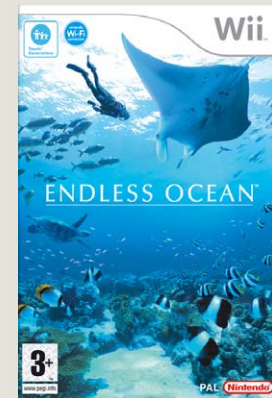
Proprioception			Co-ordination		
Balance			Bilateral		
Dexterity			Cardiovascular		
Wrist/hand mvts			Sequencing		
Upper Limb gross movement			Speed		
			reflexes		

Ease of Navigation

The game is very easy to navigate around with an initial tutorial to help learn the basic controls. The controls during the diving aspect are relatively intuitive with the game initially introducing the controls slowly. Once the main buttons and controls are familiar the player can concentrate on the game and working on the control of the WiiMote.

Therapeutic benefits / best qualities of the game

Very relaxed game without the need for quick reflexes, perfect for exploring fine motor control, dexterity and co-ordination skills.



Buy From:



Web Links

- [Official Site](#)
- [Walkthrough](#)

Summary

Endless Ocean is a relaxing game requiring the use of one WiiMote and control of the buttons. It is an accessible game that can be used to work on improving dexterity and fine motor control.

